'SOFT' PROBLEMS WITH CONSUMER ELECTRONICS AND THE INFLUENCE OF USER CHARACTERISTICS

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ABSTRACT

The paper reports a study into the complaints of consumers about "soft" problems they have experie using new electronic household products. These problems cannot be traced back to a specification viola failure, classified as No Failure Found (NFF). Reason why they are called 'soft'. The aim of this study find a relationship between consumers' soft problems and their personal characteristics, encompas demographical, personal, and socioeconomic aspects. Moreover, the effect of cultural background is pa the study. A total of 64 Dutch and 59 South Korean subjects participated in tan exploratory survey, a v based questionnaire. The complaints reported by the subjects were classified into 7 categories of "sof problems, which are related to usability. The findings indicate that, first, there is a relationship betweer type of soft problems and product categories. These categories were based on operation complexity. Sec demographic variables such as gender and nationality are significantly related to problem categories. T physical, cognitive, socioeconomic and cultural characteristics as well as personality traits show signifi correlations with "soft" problem categories. On the basis of the data preliminary user profiles were m The implications of these findings for the product development process and suggestions for further study discussed.

Keywords: product usability, soft problems, user characteristics, cultural diversity

1 INTRODUCTION

Most content management professionals know very well the importance of user-based acceptance tes and understand the high stakes involved. If users fail to embrace a system (e.g., due to poor usabilit generally speaking the project fails. Optimized User Interface Design requires a systematic approach to design process. But, to ensure optimum performance, usability testing is required. This empirical test permits naïve users to provide data about what does work as anticipated and what does not work. Only the resulting repairs are made can a product be deemed to have a user optimized interface. The importance good user interface design can be the difference between product acceptance and rejection in the marketplace. But in spite of the many usability tests and methods available, and the thousands of pa about the importance of acceptance testing and in particular, usability testing by now, examples of po designed consumer products are legion. Although there are good ones, many have bad-to-horrible usat for two reasons: lack of incentive and the lack of a usability culture. The current culture of many compais that direct costs and profits always have priority. As a consequence companies are facing increa difficulties to obtain an acceptable level of consumer satisfaction and to guarantee the success of ne products when released on the market.

At the consumer side there is a growing lack of product understanding. Research indicates that the numb product features is an important buying criterion for consumers; the more the product "can do", the be But at the same time, consumer electronics service centres are triggered by the increasing number of retu products caused by ignorant users [1].

Since consumer electronic products were launched on the consumer market, most complaints made by consumers have been about technical failure or malfunction of products. However, from the late 90's this trend has bent towards an increase in complaints again regardless of the technology. One of the causes cc have been the rapid economic growth and consequently the time-to-market pressure. Manufacterers were much involved in developing new electronic products without identifying increasing customer complaint

is common in consumer electronic industries that customer complaints are dealt with by call centers and there hardly are direct links between these centers and the product development departments. Consequen companies have been confronted more and more with a significant portion of product returns for which tl technical problem was not found. According to a recent study, about half of the reasons for product return have nothing to do with technical problems, but are based on soft problems: problems that cannot be trac back to a specification violation failure, classified as No Failure Found (NFF), by Brombacher *et al.* described as 'soft reliability problems [2]. Presumably it resulted from an unexpected gap between actual product use and intended use by the manufacturer [3, 4]. Fighting this unprecedented phenomenon must | challenging to companies because they might lose a large amount of profit from product returns. Researc mentioned by [1] has demonstrated the increasing number of customer complaints on newproducts in consumer electronics industry [5]. Moreover, analysis of these complaints indicates that to an increasing degree the cause of the complaint cannot be retrieved [6]; see Figure 1.



Figure 1: Percentage NFF in modern high-volume consumer electronics. [6]

What are possible causes of soft problems? First, individual electronic products such as radio, digital can mobile phone have become integrated into one single product. This leads to a complex product or black design that confuses consumers in perception, expectation and use [4]. Secondly, manufacturers continued developing consumer electronics from a technology point of view neglecting the user. Tech excellence of products only is not enough to consumers as products have been absorbing the technolog progresses, resulting in larger complexity regarding its characteristics and functionality [7]. Addition since the era of mass-production manufacturers tend to look at the similarites between people. Indeed, have not taken into account the differences between people based on personal and cultural diver Moreover, an electronic product is used by a much bigger variety of users than in the past. For instanc the 80's computer science engineers were the only users of the computer, while nowadays computer t range from children to elderly people. In addition, tolerance of consumers and end-users for quality a (soft) reliability problems with products is decreasing [8].

Despite increased consumer dissatisfaction with consumer electronics caused by soft problems, there only a few studies to figure out what soft problems consumers experienced. Den Ouden et al. [9] asse over 20 new product development projects to understand the reasons behind the rising number of consu complaints. However, no soft problems were specified in detail in the study. A study conducted by Kim (10] tried to categorize soft problems based on a consumer survey and defined 9 categories of soft proble the focus of these studies was on exploring the kind of soft problems consumers experienced, not on fact that influence complaining about soft problems. However, in order to develop products that meet consumer expectations and decrease dissatisfaction the root cause of these soft problems should be found as wel present there is a lack of information on the causes of such soft problems.

One of the factors that should be studied is user diversity as expressed in user characteristics. The litera indicates that there is a relationship between user characteristics and complaining behavior. But complai

behavior, which means *taking action*, is different from experiencing soft problems with consumer prod Nevertheless, information about real complaining behavior may in a way help the research about experiencing soft problems. Regarding the variables that influence consumers complaining behav several studies have shown that there is a relationship between complaining and demographic varia psychographic variables (e.g. consumer personality and attitude toward firms) and product characteristic a study on complaint behavior in Chile Valenzuela et al. [11] give an overview of the literature. Ths partly be repaeated here.

Demographic variables are studied by Keng et al. [12] and Heung and Lam [13]. They concluded that fer consumers are more inclined to complain, while the study by Manikas and Shea [14] show totally opposite. Regarding the role of education, research has shown that there is a direct relationship between 1 of education and complaining [15][16][17][18].

In relation to psychographic factors, such as personality and attitude, Davidow and Dacin [19] conclutat these factors are the major reasons of complaint behaviour. In the same line, other researchers h concluded that consumers who complain are more social responsible and willing to take risks such as the of embarrassment when complaining [20] [12] [21]; non-complainers considered that complaining was (by people with little else to do and it would be futile [12].

Concerning attitude toward firms, several researchers have concluded that there is a positive relation between responsiveness and complaining [12] [21] [22].

With regard to the relationship between product characteristics and complaining behaviour, Day and Li [16] and Keng et al. [12] concluded that is more likely for consumer to complain if the product is performing as promised and this situation can have a negative impact on their image of the firm. It was demonstrated that there is a direct relationship between price and complaining behaviour, meaning consumer will engage in complaining behaviour if the product they are dealing with is more expensive. In their own study in Chile Valenzuela et al. [11] find that Chilean feel somehow embarrassed v complaining, and if this characteristics is added to the fact that Chilean do not consider complaining right or social responsibility, it might lead to low rate of consumers complaints. Furthermore, they f evidence that gender and social class are not relevant in this matter, which is different from those conclusions made in other research. Statistically significant is the type of complainer. Active complain have a more positive attitude while passive or non-complainers have a more negative attitude to complaining. This result is in line with what was concluded by Chulmin et al. [23] regarding that is m likely that consumers who have a more positive attitude toward complaining will engage in such a behav As can be seen from those studies, the focus is on why people complain and not on the reasons complaining: the problems with products.

2 METHOD

In order to investigate what soft problems users experience with electronic consumer products an measure their personal characteristics a questionnaire was developed. South-Korean and Dutch subjects recruited to participate.

2.1 Subjects

A total of 123 subjects participated in the survey: 64 Dutch and 59 South Korean people, living in their h country, were randomly recruited through discussion forums on the Internet and through the network o researchers. The gender is: 73 male and 50 female Their ages broadly range from late teens to 60. It tu out that 14 subjects reported that they had no complaints about their electronic products. It would have 1 interesting to compare complainers with non-complainers, but (1) this was not the aim the study, and (2 number of non-complainers was too small. They were, therefore, excluded in the study.

Sample selection in this way is not scientific if the aim is to generalize findings to the total population 1 which the sample has been selected. However, this study had an exploratory character meant to de hypothesis for a next study.

2.2 Questionnaire

Two open-ended questions were formulated to discover the causes of the soft problems experienced by u The first question was with what product subjects feel most dissatisfied with, other than technical probl regarding interacting with electronic household products. In the second question participants were aske explain for the product, mentioned in question 1, what specific dissatisfaction or complaints they had. other questions were about user characteristics, which consist of cognitive, personality, social, physical, cultural aspects (Table 1). The variables were selected on the basis of research findings in the field consumer complaining behavior and consumer (dis)satisfaction [9, 10, 18-22]. Donoghue's concel framework [23] on consumers' complaint behaviour was another source for our selection. He mak distinction between causal attribution, consumer-related and product-specific variables. This division used in our study as well. For cultural characteristics, Hofstede's cultural dimensions were used to mea cultural backgrounds since culture plays a role in the field of product design [24, 25]. For most questic five-points scale used while some were dichotomous (yes or no) and multiple choice. In order to increase reliability of the scores on some variables questions were asked twice, with the same content but different formulation. In the analysis the mean of the two similar questions was taken as data. In Table variables with an asterisk (*) include that type of questioning.

User characteristics	Measured variables			
Cognitive	Language*, Technical skill*, Spatial reasoning*, Literacy*, Memory*, Adaptability*, fixation*, Brand fixation, Prerequisite content knowledge, Reading a manual			
Personality	Motivation (visceral, behavioral, reflective, or economical reasons), Patience Changeability*, Self-efficacy, Religion, Locus of control, Sensitivity to advertisir Sensitivity to stereotyping*, Attitude to life*, Perfectionism*, Exposure to advertising*			
Socioeconomic	Social participation*, Annual income, Educational level, Marriage, Having a child, Grow environments, Living environments, Buying decision			
Physical	Physical handicap, Age, Gender, Glasses			
Cultural	Nationality, Power distance (PDI), Individualism (IDV), Masculinity (MAS), Uncerta Avoidance (UAI), Long-term orientation (LTO)			

Table 1: List of User Characteristics measured

2.3 Procedure

The subjects participated in the survey by filling in either a web-based questionnaire or a questionnair paper. Through discussion forums for product review and the network of the researchers people were in to visit a website where the questionnaire were uploaded or to fill in the questionnaire on paper. The ans given by them were automatically saved into a database on the Internet. The second way to recruit participants was through the researchers' network of people who live either in Korea or in the Netherla All the answers from both the web-based and the paper questionnaire were input into a SPSS data sheet then were statistically analyzed.

3 RESULTS

The survey came up with 167 complaints which have no relation with technical failure. Some sub reported more than one complaint. The soft problem categories 'trend' and 'third party', as defined in previous study [8] were hardly reported (3 times in total). Because both categories do not relate direct usability they were excluded from the analysis. Therefore, the statistical analysis was based on 16 complaints in total. First, demographic variables of the sample will be presented and next the complai reported are classified based on the seven soft problem categories and on three consumer electronic pro categories [8]. Third, the relationships between soft problems and product categories will be explc followed by the interaction between user characteristics and product categories and soft problems.

3.1 Demographic variables

Demographic factors of the sample are presented in the Figures 1 and 2. The pie charts are based on the number of 164 complaints. The sample will not be representative for the total population between 20 an years old. Because most participants are not recruited or selected other than through a Web-platform, will probably representative for the population of internet visitors: more men than women, most of t from the age group between 20 and 30, highly educated and low income (students and starters). Nevertheless, for the purpose of this study this 'biased' sample can offer interesting insights into t relationship between user characteristics and soft problems.



Figure 2: Complainers by Gender (in %)



Figure 4: Complainers by Education (in %)



Figure 3: Complainers by Age (in %)



Figure 5: Complainers by Annual Income (in %,

3.2 Soft problems

Since there was variance in consumer complaints across different types of products, the products were divided in three categories according to the cognitive load involved. For instance, more mental load i invested in using a laptop computer, which belongs to category 3, than a coffee machine, which belong category 1. Mobile phones and navigators belong to category 2 since it requires less cognitive load th computer. Next, the complaints were categorised according to the type of complaint, as follows:

- Low performance: low efficiency, compatibility, and battery life.
- Low understanding: difficulties in understanding functions.
- *Lack of structure*: a product lacks a necessary function, is not improved compared with its prev version, and gives insufficient information despite a consumer need for feedback or feedforward.
- Product maintenance failure: dissatisfaction with service, cleaning, special care, durability.
- *Product constraints*: complaints about wiring and cable system, connection, mechanical structure, and shape.
- Sensation: poor sound and touch quality, and heat generated by products.
- Health problems: physical fatique or tiredness of the product or software.

The percentages of complaints for each category 1, 2 and 3 are presented in Table 2. The results indicate soft problems are partly dependent on product category. The structure problem is biggest in catego products while understanding plays an dominant role in category 2 products.

	Type of product					
	Category 1	Category 2	Category 3			
Type of complaint	e.g. coffee machine,	e.g. mobile phone,	e.g. computer			
	vacuum cleaner	navigator				
Understanding	10	39	23			
Performance	22	12	31			
Structure	23	16	15			
Maintenance	19	10	8			
Constraint	14	10	8			
Sensation	8	12	15			
Health	4	1	-			
	100	100	100			

Table 2: Percentage of complaints in three categories of products

In order to test the significace of this relation between problem and product category a non-parametric square analysis was used. The results show that complaints on understanding and performance are depen on product category (Tables 2 and 3). This means that the complaints on understanding and performance category 1 products are significantly less than in the two other product categories. It shows that a lac understanding is a major soft problem in category 2 products.

3.3 Demographic characteristics and Product categories

Gender, nationality, age, annual income, and educational background were analyzed as major demogra factors. Significant differences on gender and nationality can be observed in category 1 and 2 products (6 and 7). Female and Dutch subjects are more likely to complain on category 1 products than male and S Korean users. In the category 2 products Dutch users are less expected to have complaints than South Ko users. Male users are more likely to complain about category 2 products than female users.



Figure 6: Gender and Product category

Figure 7: Nationality and Product category



Figure 8: Age and Product category

Figure 9: Income and Product category





Figure 10: Educational background and Product category

Subjects whose age ranges from 50 to 59 appeared to have more complaints on category 2 products that other age groups (Fig. 9). In addition, people who earn high annual income seemed to complain on cate 1 and 2 product rather than category 3 products (Fig. 8). A majority of complainers in category 1 prod are low-educated people compared to the higher-educated people in category 2 (Fig. 9). However, nationality and gender were significantly related to product categories according to Chi-square independ test.

3.4 User characteristics and soft problems

In Table 3 the correlations are presented between the type of complaint (soft problems) and user characteristics. The results show that there are a number of statistically significant relationships between characteristics and soft problems. The relationships are presented below in the form of 'profiles' base each soft problem category. Again, this is an exploratory study and the profiles are only preliminary. S of the correlations seem spurious and difficult to explain.

Understanding

People who complain on *understanding* are characterized by having high technical skill, low literacy, memory, strong external locus of control, being pessimistic in life, being a lot exposed to advertisin earning high annual income, belonging to an older generation; regarding Hofstede's dimensions scoring on power distance, high on individualism and high on uncertainty reduction, used to reading manuals w comes with a new product, and being male.

Performance

People who complain on *performance* are characterized by having low technical skill, high literacy, low efficacy, not seeking for perfectionism, being young people, scoring low on Hofstede's uncerta reduction; and are not used to reading a manual that comes with a new product.

Variables	Understand	Performance	Sensation	Structure	Maintenance	Constraint
Demographics						
Annual income	225**					
Age	203**	.215**		180*		
Cognition						
Prerequisite						.277**
knowledge						.277
Technical skill	174*	.167*				
Spatial			.218**			
reasoning			.218			
Literacy	.240**	175*				
Memory	.162*					
Adaptability			175*			
Use fixation			.196*	.185*		
Socioeconomics						
Grown-up						.182*
environment						.162
Personality						
Patience				.183*		
Flexibility			253**			.207**
Self-efficacy		.203**			224**	
Locus of control	.217**			181*	214**	186*
Sensitivity to			.182*			
stereotyping			.102.			
Attitude to Life	.155*			342**	175*	
Perfectionism		.204**	312**			.231**
Exposure to	181*				.156*	.250**
advertising	101				.130	.230

Table 3. Pearson Correlations between Variables and Soft usability problems in Study I

*Coefficients are significant at p < .05.

** Coefficients are significant at p < .01.

Sensation

People who complain on *sensation* are characterized by having low spatial reasoning ability, high abili adapt to new products, low use fixation, high changeability, low sensitivity to stereotyping, seeking perfectionism: buying products for visceral or reflective reason, taking buying decision together with fa members. They are mainly Korean people.

Structure

People who complain on structure are characterized by having low use fixation, low patience, strong interlocus of control, being optimistic in life, belonging to an older generation, and buying products for economical reason

Maintenance

People who complain on maintenance are characterized by having high self-efficacy, strong internal loci control, being optimistic in life, being rarely exposed to advertising, scoring high on a collectivistic atti (Hofstede), and used to reading the manual that comes with the new product.

Constraint

People who complain on *constraint* are characterized by having low prerequisite content knowledge, changeability, strong external locus of control, not seeking for perfectionism, being hardly exposed t advertising, growing up at countryside, having short-term aims, and buying products for reflectiv economical reason.

4 **DISCUSSION**

The contribution of the present study lies foremost in the emphasis on the importance of considering u diversity related to the occurrence of soft problems. The aim of this exploratory study was to find an relationship between soft problems and the personal background of the participants. The results indicate (1) complaining behaviour has a relationship with users' characteristics, (2) it is possible to disting different user profiles with different types of soft problems. We will discuss below the different finding this study.

Soft problems and product categories

The category 1 products are relatively simpler and easier than the other categories on product use. It m sense that the subjects had fewer complaints on understanding or finding functions in using catego products. On the contrary, complaints related to category 2 products were dominant on *understanding* obvious explanation is that people have more difficulty in understanding functions on complex products on simple products. However, it is not consistent that there was no relation between understanding category 3 products because this category is even more complex and requires more cognitive load that other categories.

Demographic characteristics and product categories

Both national culture and gender make differences in category 1 and 2 products. Dutch people are n complainers in category 1 products while South Korean people are in category 2 products. It migh assumed that South Korean people individually use more category 2 products than Dutch people, and versa in category 1 products. Women complained more than men in category 1 products in the stud might be because they are the main users of the products. With this assumption, it could be explained men were major complainers in category 2 products but we can not jump to a conclusion since there w be many other factors that influence the relationships. The other demographic variables seemed to inte with product categories but they were not significant in statistical analysis. This appear to result from limitation that subjects are not representative samples of users.

User characteristics and soft problems

Some correlations resulting from intervening variables such as language ability were skipped in the st although they were statistically significant. There are still some variables that show unclear correlations they were included in the study since this study aimed at explorative investigation on user characteristics soft problems. The outstanding finding is the number of personality and cultural characteristics that ha significant relationship with (the occurrence of) soft problems. This implies that consumer electr products are experienced in different ways between individuals and between different cultural backgroun

Overall, the number of subjects and the sample bias give a limitation to this study. Compared with number of variables measured, it is relatively not enough to draw a conclusion on the relationships betw user characteristics and soft problems. In addition, some variables do not seem to be relevant to the coil of product usability. They could be relevant to explain the complaining behaviour of consumers itself ins of complaints in product use. In spite of these pitfalls, this study is meaningful in the sense that it give overview of how user characteristics interact with product usability. This study can contribute to a b understanding of user profiles in estimating the seriousness of the complaint and in designing better proc people love to use.

Improvement of the design process

The group of customer complaints for which no cause can be determined is denoted as No Failure Found (NFF). Research into this increasing number of customer complaints by Den Ouden [5] indicates that 85^c the complaints can be traced back to decisions made in the product creation process. In other words, mos the customer complaints in consumer electronics are predominantly caused by a wrong decision in the product creation process. In order to reduce the number of future problems with consumer electronics products, she suggests to improve the decision making processes in the product creation process by supporting it with up-to-date and rich information about customer use preferences. However, as can be set from practice, just information will not be sufficient. According to Geudens (2008), six major market tree can be distinguished that lead to a higher complexity and therefore more soft (reliability) problems. Thes

trends are:

- 1 Increasing product functionality (i.e. performing multiple tasks)
- 2 Increasing market globalization (i.e. the same products are sold around the world)
- 3 Increasing sales price reduction (i.e. high competition causes lower prices)
- 4 Increasing warrant coverage (i.e. consumers have a high warranty demand)
- 5 Decreasing time to market (i.e. to gain market share a product has to be one of the first on the market
- 6 Increasing industry globalization (i.e. products are developed and realized in factories around world).

To effectively reduce the number of soft problems, companies have to obtain a proactive approach to b cater to these market trends. As a consequence of the six major market trends, companies are force design their products according to changing conditions. Some of these conditions are the shorter development time and the need for a product that is "adoptable" by a wider variety of consumers, a whom have different needs. Although these conditions have been changed during the last decade, 1 companies still use the same approach when developing new products in which the increasing numbe soft problems are not taken care of. Due to this insufficient approach, companies fail to focus on the spe consumer needs and the individual consumer expectations are not fully known.

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